Go to your artwork control form:

Put a numeric number in front of what you want to show, see my example below. I use the numbers to display the order of what I want to see when I am designing. The others below are use when I ready to create Artwork output.

🙀 Artwork Control Form			
Film Control General Parameters			
Available films		Film options	
		Film name:	00_DRC_ALL
		Rotation:	0 💌
		Offset X:	0.0000
⊕ □ □ ↓ TOP_SILK_REF		Y:	0.0000
i ⊕… □ 5_BOT_SILK_REF i ⊕… □ 6_BOT_SILK			
		Undefined line width	: 0.1270
EY2_GND		Shape bounding box	: 2.5400
i≘ □ □ □ LY3_PWB			C Duilling
i i □ i LY4_BOT		Plot mode:	Positive
			C Negative
🗄 🗆 🗆 💼 SOLDERMASK_BOT		Film mirrored	
		Full contact thermal-reliefs	
		🔲 Suppress unconne	ected pads
		🗖 Draw missing pad	apertures
		🔲 Use aperture rotat	ion
		🔲 🔲 Suppress shape fil	
Select all Add Replace		Vector based pad behavior	
Check database before artwork			
Create Artwork			
OK Cancel Apertures Viewlog Help			
			//